



Textiles

Templates and Joining

Y2

In this unit, we will design, make and evaluate a puppet to perform a play.

Knowing More Remembering More:

Remembering previous learning

What is a prototype? A prototype is a model which allows designers to try out ideas

Skills

I will be able to:

Design:

- 2.1 Use drawings to record ideas as they are developed.
- 2.2 Add notes to drawings to help explanations.
- 2.5 Talk about how they will make their product

Make:

- 2.7 Explain which materials they are using and why.
- 2.8 Select and name the tools needed for making.
- 2.9 Use suitable finishing techniques

Evaluate:

- 2.11 Explore existing products and investigate how they have been made.
- 2.14 Say how well their product meets the design criteria
- 2.15 Suggest how their finished product could be improved.

Techniques:

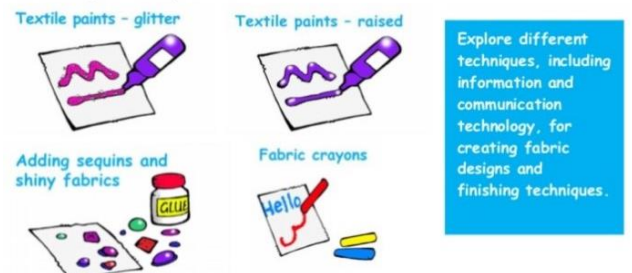
Three alternative ways of using templates and simple pattern pieces



Exploring and evaluating joining techniques



Finishing techniques



Vocabulary

Technical vocabulary

Names of existing products, joining and finishing techniques, fabrics and components; template, pattern pieces, mark out, join, decorate, finish

Process vocabulary

features, suitable, quality mock-up, design brief, design criteria, make, evaluate, user, purpose, function
Names of tools, equipment and materials used

Inspiring Individuals



Jim Henson



Harry Corbett

Knowing More Remembering More:

Knowing more in Y2

What is a glove puppet? A glove puppet fits over the hand, and the fingers operate its head and arms.

What is a seam? A seam is a row of stitches joining two pieces of fabric.

What is sewing? Sewing is when two pieces of fabric are joined with stitches.

What is a template? A template is a shape drawn to assist in cutting out shapes.

How can fabrics be joined together? Fabrics can be joined by stapling, gluing, safety pins, pinning, and sewing.

What are the different types of stitches? Over sew stitch and running stitch can join two pieces of fabric together.