

| | | Term 1 | Term 2 | Term 3 | SKILLS PROGRESSION | | | | | | | | |
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| | | KEY STAGE 1 | | LOWER KEY STAGE 2 | | UPPER KEY STAGE 2 | | | | | | | |
| | | YEAR 1 | YEAR 2 | YEAR 3 | YEAR 4 | YEAR 5 | YEAR 6 | | | | | | |
| Formal Elements of Art | Colour | 1.1 | Mix primary colours to create secondary colours. | 2.1 | Blend two primary colour washes together to make a secondary colour | 3.1 | Make decisions about the use of colour to create a desired effect | | 5.1 | Use colour effectively to create Avant Garde art | 6.1 | Use colour to represent feeling and mood when representing memories through art. | |
| | | 1.2 | Choose and justify appropriate colours to reflect a theme and purpose. | | | | | | 5.2 | Select and use colour effectively to enhance a monument design | 6.2 | Paint skillfully by mixing complex colours | |
| | | 1.3 | Mix at least five different shades of a secondary colour. | | | | | | | | | | |
| | | 1.4 | Mix colours to match those seen in original art | | | | | | | | | | |
| | Line | 1.5 | Experiment producing horizontal, vertical, wavy and cross hatched line using different media. | | | | | | 5.5 | Create architectural drawings using a developing understanding of line | 6.5 | Use line effectively to create sophisticated abstract drawings | |
| | | 1.6 | Use vocabulary in the right context to describe different types of lines: vertical, horizontal, crosshatched, wavy | | | | | | 5.6 | Experiment with line to produce drawings demonstrating proportion. | | | |
| | | 1.7 | Experiment with line using different media. | | | | | | 5.7 | Use line by interpreting forms from direct observation | | | |
| | | 1.8 | Experiment applying pressure in different ways to create varied lines | | | | | | 5.8 | Draw straight lines freehand. | | | |
| | Shape | 1.9 | Create abstract compositions using various shapes. | | | 3.9 | Identify 2D shapes within images and objects | | | 5.9 | Experiment with shape to create purposeful architectural drawings. | 6.9 | Sketch the key shapes of objects from different angles when drawing still life |
| | | 1.10 | Use 2D mathematical shapes to draw | | | 3.10 | Identify, draw and label simple shapes found in everyday objects | | | | | | |
| | | | | | | 3.11 | Be able to see basic geometrical shapes when drawing objects and use these shapes to make drawing more accurate | | | | | | |
| | | | | | | 3.12 | Use guidelines to help set out and draw shapes within objects from observation | | | | | | |
| | | | | | | 3.13 | Create and form 3D shapes from wire | | | | | | |

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| Pattern | 1.14 | Create a pattern from observations, using lines, curls and circles | 2.14 | Use everyday items to create a patterns | 3.14 | Use shape to construct basic forms | 4.14 | Create complex patterns using printing techniques | 5.14 | Evaluate print pattern composition | | | |
| | 1.15 | Create patterns in clay that are even and regular | 2.15 | Create tessellating patterns. | 3.15 | Recognise and describe shapes in an object | 4.15 | Produce complex patterns using a variety of different shapes and/or using colour creatively. | 5.15 | Produce abstract patterns with interesting compositional features and unusual angles. | | | |
| | | | 2.16 | Create repeating patterns into clay in the same way that is created on paper. | | | 4.16 | Create patterns using reflection and symmetry | | | | | |
| | | | | | | | 4.17 | Use a compass accurately to divide a circle into arcs to recreate patterns. | | | | | |
| | | | | | | | 4.18 | Use wax resist to create a detailed pattern | | | | | |
| | | | | | | | 4.19 | Create detailed geometric coloured patterns and arrangements. | | | | | |
| | Texture | 1.20 | Identify different textures in a simple scene | 2.20 | Identify and describe different textures. | | | 4.20 | Create different textures using various printing techniques | 5.20 | Experiment with techniques to create texture on architectural drawings. | 6.20 | Represent the texture of different materials |
| | | 1.21 | Find and use appropriate materials to create different textures | 2.21 | Create a textured picture using frottage. | | | 4.21 | Use a range of materials to create more complex textures | | | | |
| | | | | 2.22 | Select and use appropriate materials to create simple textures. | | | | | | | | |
| | | | | 2.23 | Use different materials to add texture to art work | | | | | | | | |
| | Tone | | | 2.24 | Use pencils to experiment creating different tones | 3.24 | Control a pencil to shade tones smoothly from light to dark using the four rules of rules of shading | 4.24 | Use light, medium and dark tones to make the drawing look three-dimensional | 5.24 | Use tone and to enhance architectural sketches | 6.24 | Draw using a negative medium, identifying areas of light and dark. |
| | | | | 2.25 | Begin to use tone to make a drawing look three dimensional | 3.25 | Apply even layers of pencil tone when shading | | | 5.25 | Use tone effectively to enhance a monument design | 6.25 | Mix paint accurately to create different shades of one colour to create tone. |
| | | | | 2.26 | Experiment with and use a range of media to create tone. | 3.26 | Blend tones gradually so that there aren't any sudden changes from dark to light | | | | | 6.26 | Use charcoal to darken the background to drawings to use a chiaroscuro effect. |

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| | | YEAR 1 | YEAR 2 | YEAR 3 | YEAR 4 | YEAR 5 | YEAR 6 |
| Art and Design Skills | Drawing | | 2.1 Change control of a pencil to create different shades | 3.1 Begin to draw observed texture | 4.1 Arrange and draw a still-life image from observation | 5.1 Draw using collage styles, recreating shapes and lettering with accuracy. | 6.1 Represent ideas graphically, combining words and graphics |
| | | | 2.2 Shade competently without going over the lines or leaving gaps. | 3.2 Be able to 'Tidy up' sketched lines with a rubber | 4.2 Sketch an outline of the still life objects using symmetry lines | 5.2 Successfully upscale a drawing using the grid method | 6.2 Create drawings to clearly show an emotional expression |
| | | | 2.3 Use the tracing method to draw a simple face portrait | | 4.3 Add highlights to drawings | | 6.3 Skillfully draw a planned composition in the style of an artist's work. |
| | | | 2.4 Draw lines neatly with the pen, avoiding jagged lines and gaps | | | | 6.4 Use symbols in drawing to convey a message |
| | | | | | | | 6.5 Develop a self-portrait from a photograph and translate it into a drawing |
| | Painting | 1.6 Apply paint using the impasto style. | 2.6 Use paint to create a silhouette. | 3.6 Use tints and shades of a colour to paint from light to dark | | 5.6 Paint accurately and evenly, painting straight edges, without leaving brush marks or gaps | 6.6 Use underpainting to create layers within a painting. |
| | | 1.7 Paint onto 3D surfaces using appropriate methods | 2.7 Blow paint to create a desired effect. | 3.7 Blend paint neatly and smoothly | | | 6.7 Use paint to produce a carefully finished piece of art in the style of a famous artist. |
| | | 1.8 Use different tools to paint with | 2.8 Use a controlled grip when holding a brush | 3.8 Paint 3D work neatly and with control, ensuring good coverage. | | | 6.8 Keep balance when producing a painting by viewing work from a distance |
| | | 1.9 Experiment with consistency by adding water to paint | 2.9 Use a flowing stroke when painting | | | | |
| | | 1.10 Begin to gain more control over a small brush to paint details | | | | | |
| | Design | | | 3.11 Design a logo by experimenting with different design ideas | 4.11 Recreate a traditional design style | 5.11 Design and draw a building based on a theme or to suit a specified purpose | 6.11 Design a graffiti tag to include block letters, serifs and two contrasting colours |
| | | | | 3.12 Sketch and plan a design of a puppet before making | 4.12 Choose story elements to use in a traditional design | 5.12 Use perspective view, a plan view or front elevation in building design. | 6.12 Use text and image together to design meaningful and powerful photo posters |
| | | | | 3.13 Carefully design a shadow puppet figure to be easily identifiable when used. | 4.13 Draw a design for a three-dimensional piece | 5.13 Design and draw a monument to symbolise a person or event | 6.13 Take and edit own photographs and make choices about how to use them effectively in design |

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| | | | | 4.14 Design a room, inspired by the style of other artists | 5.14 Use imagination and visualisation to design an original piece of artwork | 6.14 Experiment with different effects within a design and explain final choices in depth |
| | | | | 4.15 Design artwork using inspiration from musical notation. | 5.15 Work collaboratively to a design brief | 6.15 Make aesthetic decisions about cropping, editing and presentation of photographic designs |
| | | | | | 5.16 Present ideas and designs clearly in a visual format | 6.16 Give well-reasoned explanations of the choice of techniques and materials in their design. |
| | | | | | 5.17 Design a product which is appealing and purposeful | |
| | | | | | 5.18 Work as part of a group to design a product based on a word. | |
| | | | | | 5.19 Demonstrate an original and creative approach to the design brief | |
| | | | | | 5.20 Articulate reasons for choices, reviewing and modifying designs. | |
| | | | | | 5.21 Use visual symbols to design a meaningful message | |
| | | | | | 5.22 Brainstorm design ideas for an invention that has a set purpose | |
| | | | | | 5.23 Develop and communicate designs through notes and drawings | |
| | | | | | 5.24 Finalise a design by drawing in full, including annotations | |
| Craft | | 2.25 Thread strips of paper to create a weave patterns | 3.25 Use different materials to make a three-dimensional artwork | 4.25 Use recycled materials to make a functional musical instrument. | | |
| | | | 3.26 Make a puppet using the correct proportions | | | |
| | | | 3.27 Produce woven art using paper, that is neat and accurate | | | |
| | | | 3.28 Produce different weave patterns while ensuring work is even and consistent | | | |
| | | | 3.29 Select and use materials to create the intended effect within a woven piece | | | |
| | | | 3.30 Sew designs onto a t-shirt using a running stitch | | | |
| | | | 3.31 Use a variety of materials to make a puppet figure in three dimensions | | | |

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| | | | | 3.32 | Select and combine different materials to make three-dimensional shadow puppets | | | | | | |
| Printing | 1.33 | Select appropriate objects to print with | 2.33 | Create prints using overlapping. | 3.33 | Create interesting tie-dyed prints on fabric | 4.33 | Create an image using the principles of lenticular printing | 5.33 | Use different media to create symmetrical abstract prints. | |
| | 1.34 | Create simple block designs when printing | | | | | 4.34 | Score lines safely when creating prints | | | |
| | 1.35 | Use two different printing techniques to make a print | | | | | 4.35 | Create circular prints of consistent size and shape | | | |
| Collage | 1.36 | Select and arrange natural materials to make a collage | | | | | 4.36 | Create a detailed collage of contrasting images. | | 6.36 | Create a well-planned photo montage using secondary source photographs |
| | 1.37 | Create a sense of symmetry in collage placements | | | | | 4.37 | Create a collage using thoughtful arrangements in the style of an artist | | 6.37 | Show an imaginative approach to creating a montage, explaining image selection and choice of composition |
| | 1.38 | Use objects and materials to add a collage effect to a picture. | | | | | | | | | |
| Sculpture | 1.39 | Use molding clay/plasticine to create a simple spiral shaped sculpture | 2.39 | Sculpt simple 3D human forms using different media | | | 4.39 | Work with soap creatively to sculpt a recognisable object | | 6.39 | Create a sculpture of a head from clay by using clay and tools effectively. |
| | 1.40 | Manipulate clay/plasticine with some proficiency. | 2.40 | Use layering to bulk out different parts of a sculpture | | | 4.40 | Use tools and hands to effectively carve, model and refine sculptures | | 6.40 | Represent a message or emotion in sculpture by adding facial features |
| | 1.41 | Create different parts of a sculpture and begin to secure parts together | | | | | 4.41 | Use words to convey messages within a sculpture | | | |
| | | | | | | | 4.42 | Create a detailed sculpture from reused materials using thoughtful placement. | | | |

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| Art Appreciation | Artists and their work | 1.1 Participate in discussions about an artist's work. | 2.1 Discuss distinct artist styles. | 3.1 Take on the role of a curator by creating a collection or exhibition | 4.1 Express concepts in an abstract way using inspiration from artists | 5.1 Adapt a famous piece of art to convey an alternative message. | 6.1 Analyse and evaluate artwork using referring to scene, title, technique, form and shape and colour and light | |
| | | 1.2 Begin to apply an artists' style to their own art work. | 2.2 Develop original artwork in response to inspiration from an artist. | | 4.2 Take on the role of a curator by creating a collection or exhibition | 5.2 Be able to read a piece of artwork accurately, analysing and evaluating the image successfully. | 6.2 Adapt the techniques of other artists to create abstract drawings | |
| | | | | | | | 6.3 Talk about the use of pattern within cultural artwork | |
| | | 1.4 Identify colours used in artist's works | 2.4 Compare the style of my work to the work of other artists | | 4.4 Analyse paintings by famous artists and remember key facts about their work | 5.4 Articulate own feelings in response to an artist's work. | 6.4 Apply the paint in the style of Claude Monet | |
| | | | 2.5 Talk about the key features of a piece of art | | 4.5 Compare the style of my work to the work of other artists | | 6.5 Use more critical analysis in looking at an artist's work | |
| | | | 2.6 Mimic an artist's style by creating facial features using only dots and small lines | | | | 6.6 Replicate the mood and expression of a painting through photography | |
| | Art Styles | | | 2.7 Add shapes and words to an art piece to recreate comic art | 3.7 Draw cartoon characters, inspired by the style of other artists | 4.7 Paint in the style of a famous artist by using similar colours and brushstroke techniques. | 5.7 Apply the concept of surrealism to original artwork. | 6.7 Complete a study of a section from an Impressionist painting |
| | | | | 2.8 Create a dot matrix effect in the style of pop art | | 4.8 Identify different elements and meanings within art and apply these techniques to own work. | | 6.8 Create a successful close up photograph of a natural form and edit the photograph to mimic the macro photography style |

