

# Art and Design

## Unit 3 - Human Form, Sculpture, Comic Art Y2

**In this unit we will be learning and developing skills in:** creating portraits in the style of an inspirational artist, considering how to detail facial features using only dots and lines. We will be creating 3D human forms using a range of materials, applying various colours and shadow effects. We will be describing the differences and similarities between different practices and disciplines, and making links to own work

### Knowledge

- Know that artists have styles of working unique to them.
- Know about the proportions of limbs in a sculpture
- Know how to layer materials in a sculpture to add depth
- Know methods of using text to enhance art work
- Know how to recreate simple styles of artists

### Skills

- Create a portrait in the style of Julian Opie by drawing long lines to outline the face, head, neck and hair
- Detail facial features using only dots and small lines
- Create 3D human forms using different media
- Add shapes and words to an art piece
- Use materials to add texture to art work
- Blend two primary colour washes together to make a secondary colour
- Create a dot matrix effect in the style of an artist
- Create shadow effects within the artwork by outlining the figures in black
- Study pictures to see which sections are missing colour
- Use pastels to add colour in areas not already filled with comic collage or fingerprint dots
- Shade tones to the edge with few gaps and with a neat finish

### Vocabulary

Self-portrait, style, lines, dots, outline, colour blocks, human form, position, wire, layer, limbs, torso, joints, comic, pop art, bold, primary colours, tone, print, colour wash, pastels, shadowing

### Inspiring Individuals and their art



**Julian Opie:** Born in London and studied at Goldsmiths College. In 2001 Opie was awarded Music Week CADS, Best Illustration award for his album cover design for Best of Blur. His work can be found in public collections worldwide.



**Olivier Coipel:** A French comic book artist who started with Marvel in the early 2000s. Since that time he has worked on some of Marvel's most high profile launches, including House of M and Siege. In addition to his acclaimed interior art on titles like Thor and Avengers vs. X-Men, Coipel's covers have graced a multitude of comics.



**Roy Lichtenstein:** An American pop artist who became a leading figure in the new pop art movement. His work was influenced by popular advertising and the comic book style.



**Alitha E. Martinez:** An American comic book artist best known for her work on for Marvel Comics's Iron Man, the Heroes webcomics, and DC's Batgirl.[1] Over the course of her career she has worked for all the major comic book publishers, including Marvel, DC Comics, Image Comics, and Archie Comics.