

# Art and Design

## Unit 1 – Formal Elements of Art

Y5

In this unit we will consolidating the formal elements of art and design, especially focusing on colour, pattern and line within architecture. We will be drawing from direct observation, creating prints, learning how to draw in the style of an architect and designing our own monuments and houses inspired by the work of others.

### Knowledge

- Know how to use bright and bold colours to create a particular effect
- Understand how to use line to show perspective views and plan views, and front elevations.
- Have a good understanding of how to manipulate line to create perspective.
- Understand shapes used within architectural drawings
- Know how cropping methods can be used to focus on pattern within a picture
- Know how the process of monotyping can be used to create pattern
- Know how to create the illusion of texture within architectural drawings
- Know how to use tone effectively in architectural drawings
- Understand perspective and plan view, and front elevation in designing architecture.
- Understand how monuments are designed with a purpose in mind
- Know that Avant Garde art is work that is experimental, radical, or unorthodox with respect to art, culture, or society.
- Know that visualisation is the art of mental imagery
- Have a good understanding of surrealism in art

### Skills

- Use colour effectively to create Avant Garde art
- Select and use colour effectively to enhance a monument design
- Create architectural drawings using a developing understanding of line
- Experiment with line to produce drawings demonstrating proportion.
- Use line by interpreting forms from direct observation
- Draw straight lines freehand.
- Experiment with shape to create purposeful architectural drawings.
- Evaluate print pattern composition
- Produce abstract patterns with interesting compositional features and unusual angles.
- Experiment with techniques to create texture on architectural drawings.
- Use tone and to enhance architectural sketches
- Use tone effectively to enhance a monument design
- Design and draw a building based on a theme or to suit a specified purpose
- Use perspective view, a plan view or front elevation in building design.
- Design and draw a monument to symbolise a person or event
- Use imagination and visualisation to design an original piece of artwork

### Vocabulary

Architecture, design, sketching, shading, proportion, monoprint, abstract, style, perspective, elevation, monument, legacy, architect, concept, idea, composition  
Visualisation, draw, sketch, illustration, surrealism

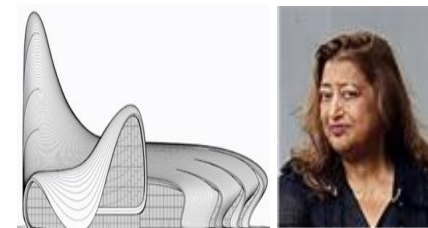
### Inspiring Individuals and their art

**Jane Adams:** An English artist who takes her inspiration from her immediate world. This includes some of the wonderful features of local architecture, especially those which are disappearing or are significant to the lives of ordinary people.



**Qian Zhao:** Has an MA degree from Central Academy of Fine Art in Beijing. His studio work is primarily with printmaking and painting. He has exhibited at venues throughout China and abroad.

**Friedensreich Hundertwasser:** An Austrian Avant Garde visual artist and architect who is famous for his colourful lines and shapes, breaking away from straight lines. He used his art to campaign for a cleaner environment.



**Zaha Hadid:** Born in Baghdad, Iraq. She was the first woman to take home architecture's highest honour, the Pritzker Architecture Prize (2004).

**Daniel Libeskind:** His architecture firm created the National Holocaust Monument in the Canadian capital, formed from tall concrete walls laid out like a warped Star of David.



**Cinta Vidal Agullo:** A Barcelona-based artist and illustrator, known for using paint with acrylic on wood panels to create gravity-defying perspectives of architectural structures.