

Autumn

Using the core texts of 'We're Going on a Bear Hunt', 'Stick Man', 'Goldilocks and The Three Bears' and 'The Gruffalo'.

Communication and Language

Listen and respond to stories by asking questions
Discuss stories with adults and friends.
Retell stories and rhymes
Use descriptive language to describe animals and imaginary creatures.

Physical Development

Dance the story of the bear hunt.
Using tools to make leaves out of play doh.
Cut out leaves to make Autumn decorations.
Tying sticks and twigs together to make stick creatures.



Expressive Arts and Design

Act out different stories
Using natural materials to create pictures
Explore light and dark through making shadows with their hands
Make stick puppets and shadow puppets. Use puppets to retell and make new stories.
Make fireworks pictures using different media
Make leaf rubbings and prints
Make a cave for the bear in the story.



Understanding the World

Explore the changing seasons, collect and compare leaves, take photographs, make leaf and bark rubbings.
Learn about the woods. What animals live there? What kind of trees are there?
Look at pictures of animals that live in the woods and compare them with other animals around the world. eg. compare different bears from around the world.



Personal, Social and Emotional Development

Discuss the choices and actions of the characters in the stories For example, Goldilocks going into a stranger's house.
Talk about the importance of saying sorry
Look at the different expressions of the characters shown in the stories.
Discuss how are they feeling.
Talk about making friends and being friendly. How could the bear in Bear Hunt make friends? How do we act towards our friends?
Encourage the children to work together in teams to create and build bear caves.



Literacy

Find out what happens at day and night. Drawing and labelling day and night time pictures.
Listen to information texts about animals.
Retell stories using story maps and props.
Talk about how the stories are structured; characters and setting.
Create our own stories following a story pattern from a core text.
Write letters to and from different characters in the story.